

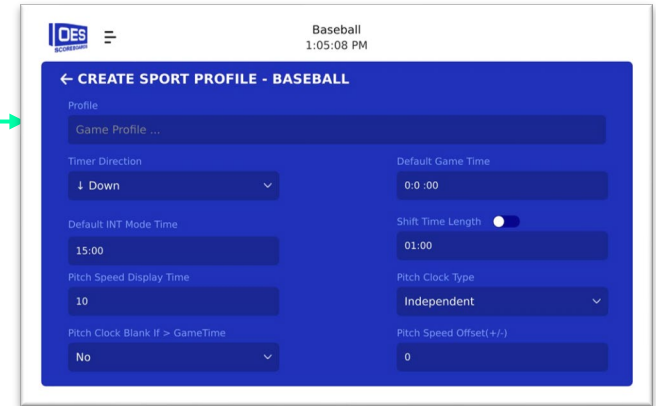
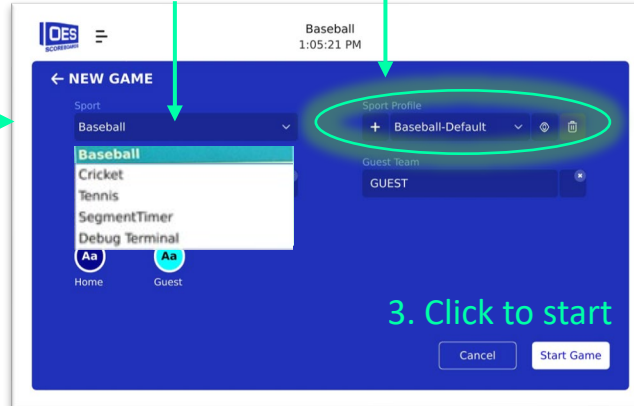
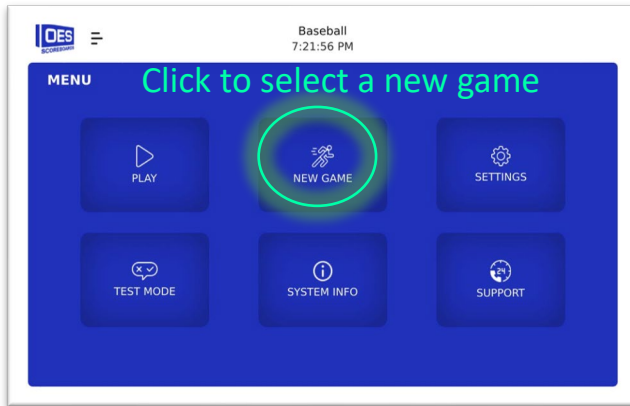


SETUP

1. Scroll to select sport

2. Select from Existing Profiles or Click + to create a new one

3. Click to start



TIMER DIRECTION

UP/DOWN

- Press down arrow to select timer direction.

DEFAULT INT MODE TIME

Maximum 99:59

- Press time to set default intermission time. Time can be changed during game. Press return arrow when done.

PITCH SPEED DISPLAY TIME

Maximum 59

- Press time to set pitch speed display time using keypad. Press return arrow when done.

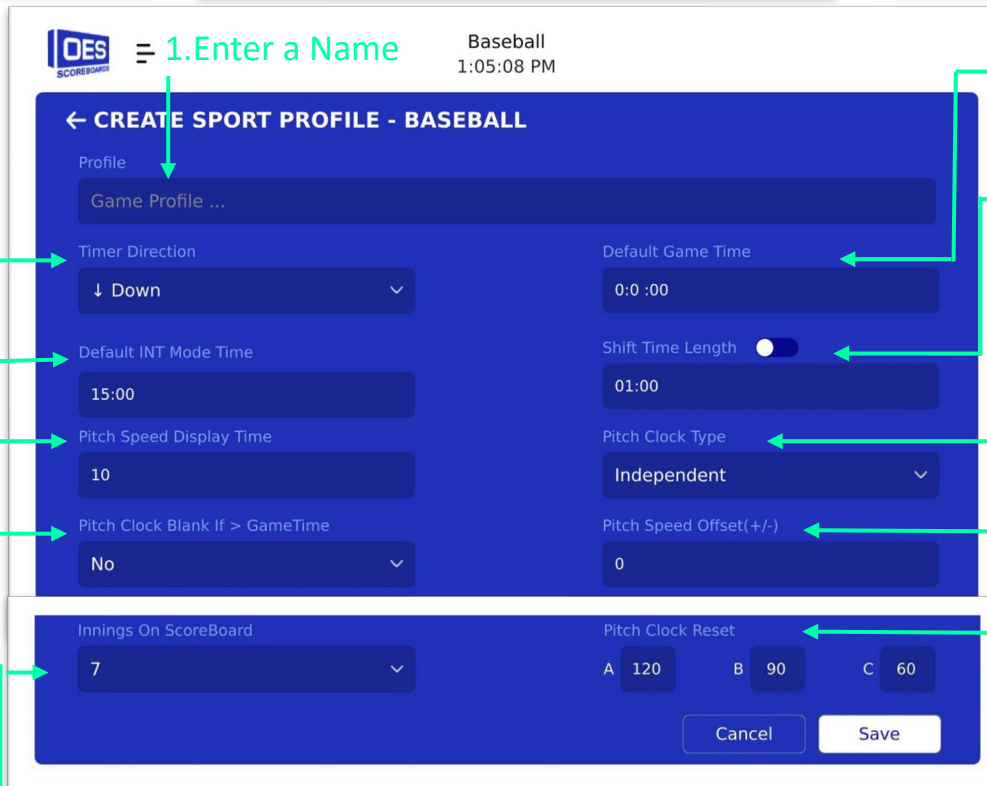
PITCH CLOCK BLANK IF > GAME TIME

- Default is set to "NO".

INNINGS ON SCOREBOARD

7/8/9/10

- Press down arrow to select inning number.



DEFAULT GAME TIME

Maximum 3:59:59

- Press time to set using keypad. Press return arrow when done.

SHIFT TIME

Maximum 59:59

- Toggle the button to ON/OFF.
- Press to set using keypad. Delete current time to enter new time.

PITCH CLOCK TYPE

Independent

- Default is set to "Independent".

PITCH SPEED OFFSET(+/-)

- Press to set pitch speed offset. Press return arrow when done.

PITCH CLOCK RESET

- Select the preset pitch clock Value or press to edit manually. Press return arrow when done.

OPERATION

PITCHER NUMBER

Maximum 99

- Press and hold value to edit the value manually. Press return arrow when done.

BATTER NUMBER

Maximum 99

- Press and hold value to edit the value manually. Press return arrow when done.

INNING TOP & BOTTOM

Maximum: Inning TOP = 40, Inning BOTTOM=40

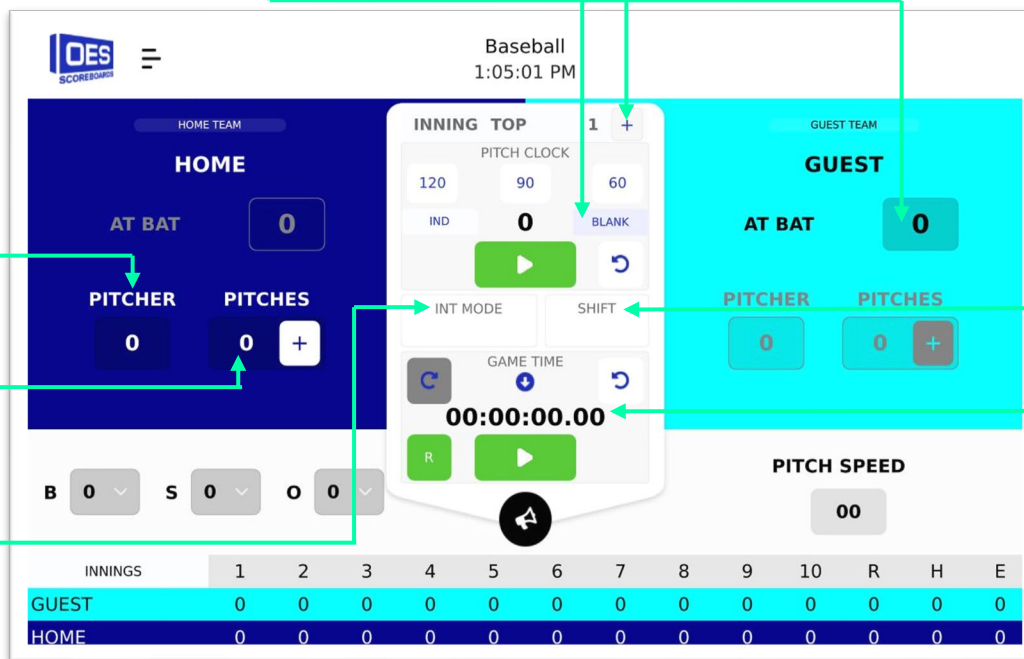
- Press + to increment INNING top and bottom.
- Press and hold value to edit the value manually. Press return "OK" when done.

BLANK

- Press, hold, release.
- Blank is to erase the pitch data.

SHIFT

- Defines Shift Time Length.
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time.



INT MODE

Maximum 99:59

- Use for intermissions, time outs, and any kind of break timer.
- Stop all timers.
- Press and hold INT MODE.
- Press + or - to increment or decrement time manually.
- Press PLAY button to start INT MODE or use Remote Time Switch.
- When expired, turn time switch off, press the X button to return to regular Game mode.

PITCHES

- Press + to set new pitch/play.
- Press Strike to increment pitch value and strike count "S". On third strike in continuous, batter will be out and out count "O" will increment.
- Press Ball to keep track of balls thrown, Ball count "B" will increment.

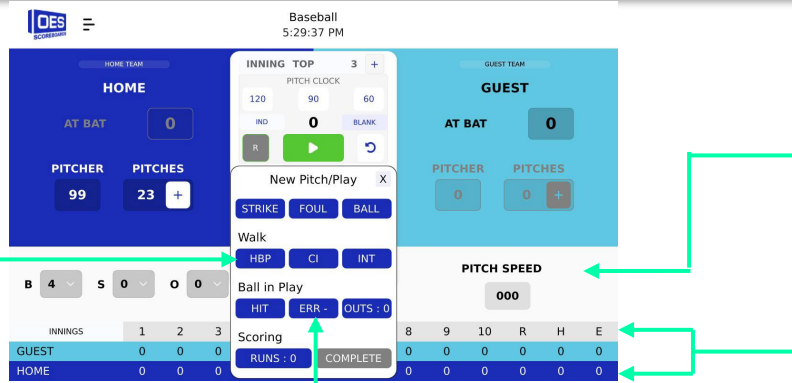
WALK

- Press Hit by pitch (HBP), CI (Catcher interference) or INT (Intentional) based on the situation occurred and update runs and press complete to reflect score.

GAME TIME

Maximum 12:59:99

- Stop all timers.
- Press and hold time
- Press + or - to increment or decrement time manually.
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch.
- At the end of a quarter press the Reload button, the default game time will automatically appear for the next period and Period will increment.



PITCH SPEED

Maximum 199

- Press and hold value to edit the value manually. Press return arrow when done.

INNING-BY-INNING SCORE

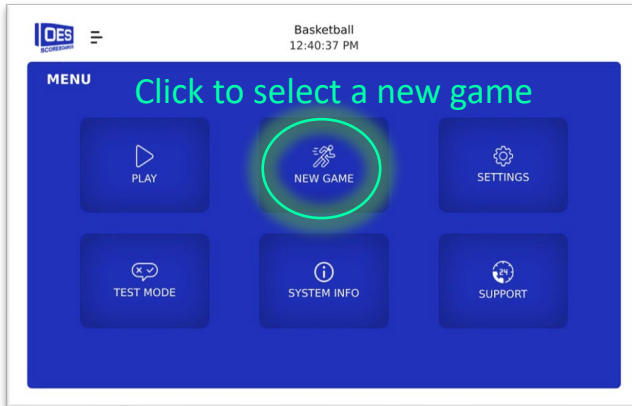
- Displays the inning-by-inning score with hits and errors.
- Press and hold any value to edit.
- Swipe left & right to scroll the innings.

BALL IN PLAY

- Press HIT, ERR or OUTS based on the situation occurred and press complete to reflect score.



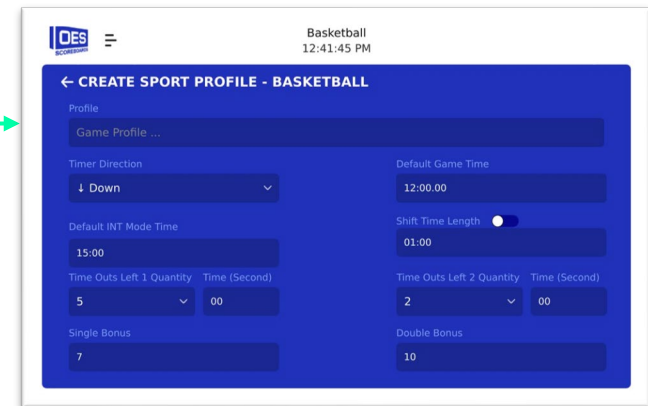
SETUP



1. Scroll to select sport



2. Select from Existing Profiles or Click + to create a new one



TIMER DIRECTION

UP/DOWN

- Press down arrow to select timer direction

DEFAULT INT MODE TIME

Maximum 99:59

- Press time to set default intermission time. Time can be changed during game.

TIME OUT1/OUT2

Maximum 9 (Qty), 99 (Second)

- Press down arrow and scroll to select quantity
- Press Time to set using keypad (Set to 0 if you don't want auto-timer)

SINGLE BONUS

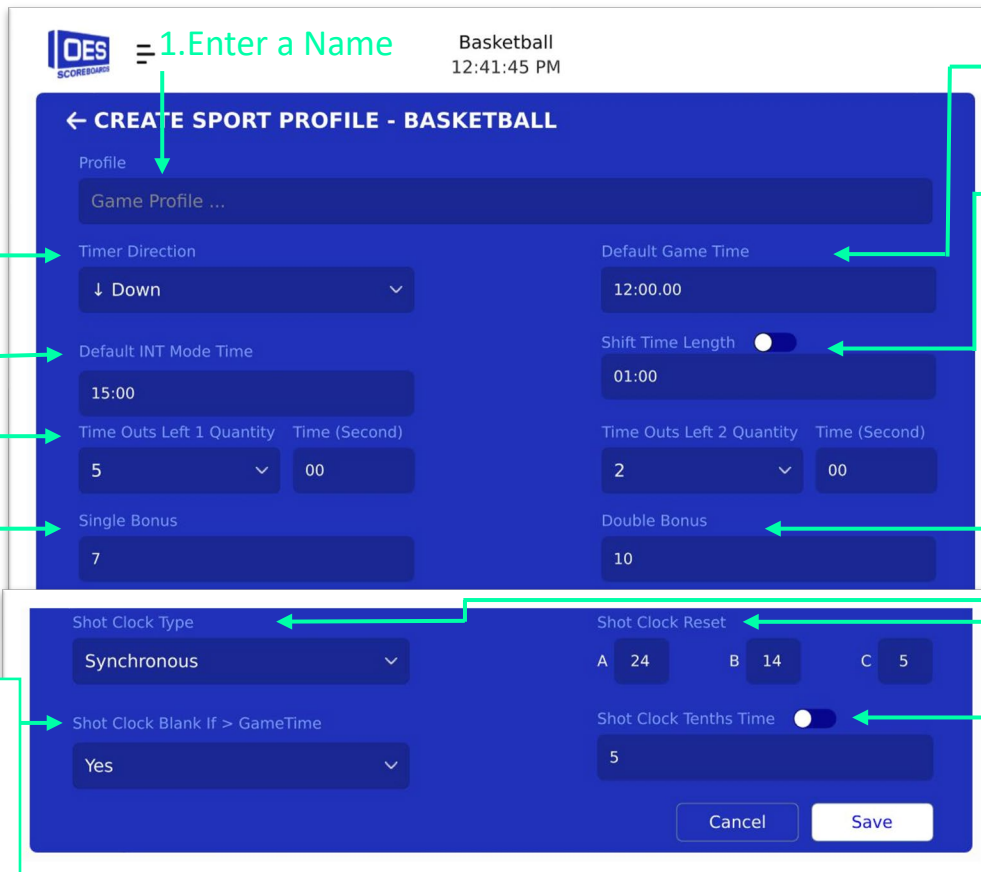
Maximum 99

- Press and hold value to edit manually. Press return arrow when done.

SHOT CLOCK BLANK > GAME TIME

UP/DOWN

- Press down arrow to select YES/NO



DEFAULT GAME TIME

Maximum 99:59:99

- Press Time to set using keypad. Press return arrow when done.

SHIFT TIME

Maximum 59:99

- Toggle the button to ON/OFF.
- Press to set using keypad. Delete current time to enter new time .

DOUBLE BONUS

Maximum 99

- Press value to edit manually. Press return arrow when done.

SHOT CLOCK TYPE & RESET

Type-Sync/Ind ; Maximum 99

- Press down arrow to select clock type
- Select the preset Shot Clock Value or press to edit manually. Press return arrow when done.

SHOT CLOCK TENTHS TIME

Maximum 9

- Toggle the button to ON/OFF
- Press to set using keypad. Delete current time to enter new time .

BASKETBALL

OPERATION

BONUS & FOULS

Maximum – Per Configuration Setting

- The opposite team gets BONUS if FOULS reaches the set limit of Single/Double BONUS.
- Press + to increment FOULS
- Press and hold value to edit the value manually. Press return arrow when done.

TIME OUT LEFT (TOL)

Maximum 9

- Press - to decrement TOL
- Press and hold number to enter manually. Press return arrow when done.

INT MODE

Maximum 99:59

- Use for intermissions, time outs, and any kind of break timer.
- Stop all timers.
- Press and hold INT MODE.
- Press + or - to increment or decrement time manually.
- Press PLAY button to start INT MODE or use Remote Time Switch.
- When expired, turn time switch off, press the X button to return to regular Game mode.

SCORE

Maximum 999

- Press preset buttons.
- Press and hold value to edit the value manually. Press return arrow when done.

QUARTER

Maximum 9

- Press + to increment QUARTER.
- Press and hold value to edit the value manually. Press return arrow when done.

SYNC & BLANK

- Press, hold, release.
- Synchronous Clock Type that is dependent on the Game Time.
- Blank is to erase the scoreboard data.

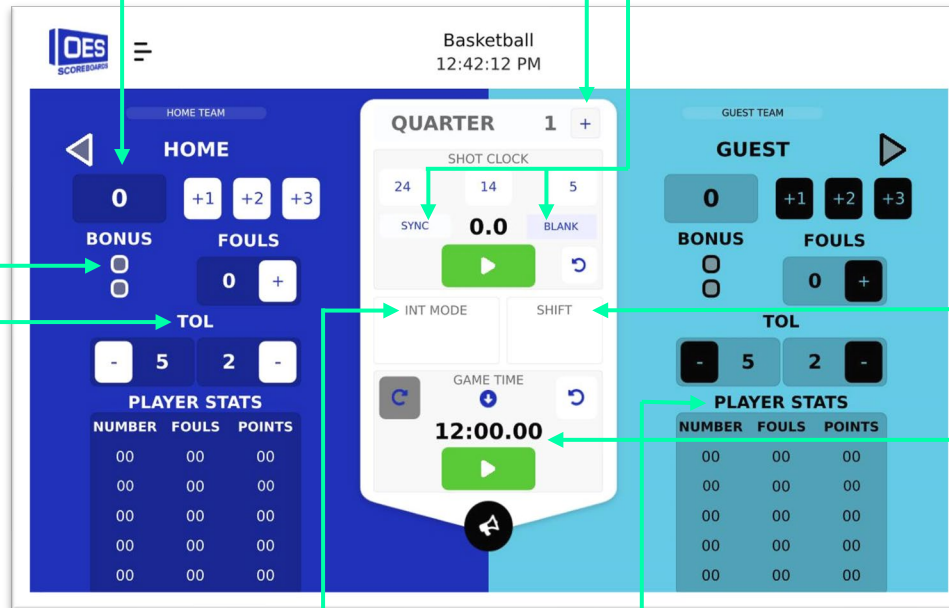
SHIFT

- Defines Shift Time Length.
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time.

GAME TIME

Maximum 99:59:99

- Stop all timers.
- Press and hold time
- Press + or - to increment or decrement time manually.
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch.
- At the end of a quarter press the Reload button, the default game time will automatically appear for the next period and Period will increment.



NUMBER, FOULS, POINTS

Player on court Maximum 999,999,999

Player not on court Maximum 9999,9999,9999

- Press return arrow when done.
- Delete existing number to enter the new number.



SWAP

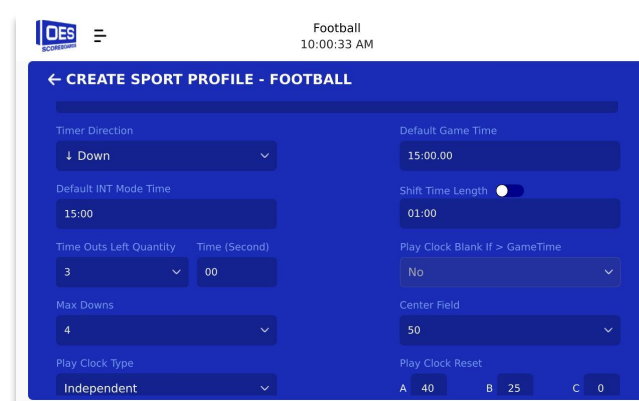
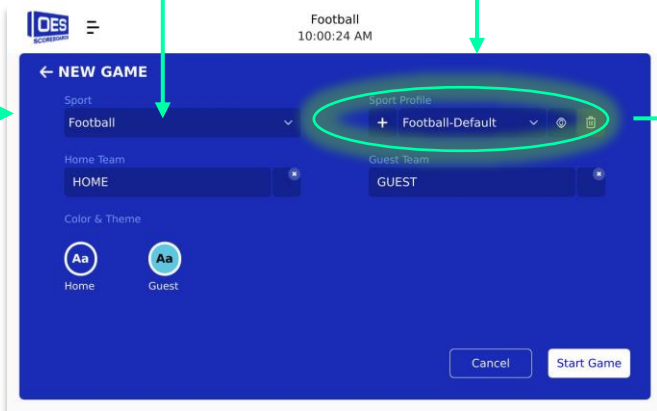
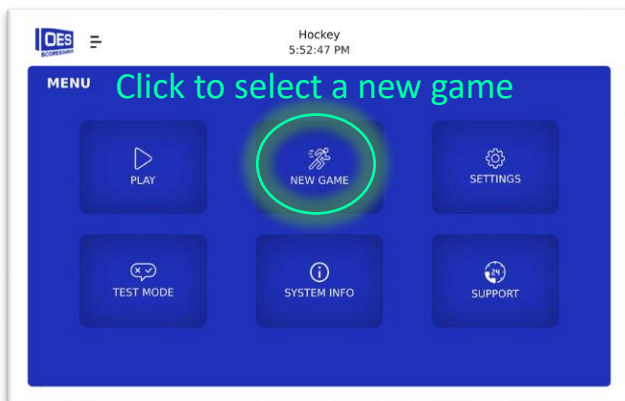
- Press checkmark next to player's number and SWAP (this can be done interchangeably between Players on/off the court).



SETUP

1. Scroll to select sport

2. Select Existing Profile or Click + to create a new one



TIMER DIRECTION

UP/DOWN

- Press down arrow select timer direction

INT MODE TIME

Maximum 99:59

- Press time to set default intermission time. Time can be changed during game.

TIME OUTS

Maximum 9 (Qty), 99 (Time)

- Press down arrow
- Scroll to select quantity
- Press Time to set using keypad (Set to 0 if you don't want auto-timer)

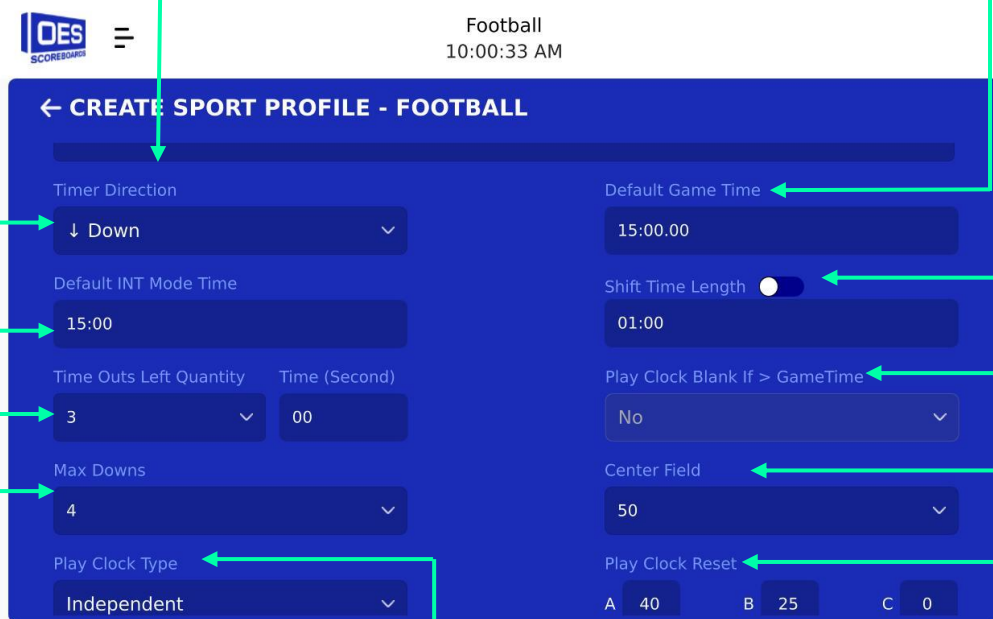
NUMBER OF DOWNS

Maximum 9

- Press down arrow
- Scroll to select quantity

4. Enter a Name

3. Click to start



DEFAULT GAME TIME

Maximum 59:59

- Press to set using keypad. Delete current time to enter new time .

SHIFT TIME

Maximum 4

- Press down arrow and scroll to select number of active penalties

PLAY CLOCK BLANK IF

Play Clock Type Must be Synchronous

- Press down arrow and scroll to select yes or no

CENTER FIELD

50 or 55

- Press down arrow and select the center line of the field at the 50 or 55 yard line.

PLAY CLOCK RESET

Maximum 99

- Click on each option to set the play clock time. (Set to zero if you don't want that option)

PLAY CLOCK TYPE

Independent or Synchronous

- Press down arrow
- Scroll to select clock type

FOOTBALL

OPERATION

SCORE

Maximum 99

- Press the +1, +2, +3, or +6 buttons to add the correct value to the team's score.
- Score can be changed manually by pressing and holding the score number. Press the return arrow when done

QUARTER

Maximum 9

- Press + to increment QUARTER
- Press and hold number value to edit the value manually. Press return arrow when done

PLAY CLOCK

Maximum 59

- Use the preset play clock reset values to set the play clock
- Press the play button to start the clock
- Press and hold number value to edit the value manually. Press return arrow when done



Football
11:34:00 AM

The main scoreboard interface is divided into several sections. At the top, it shows the Home Team (blue) and Guest Team (light blue) scores, both currently at 0. The current quarter is 1, and the play clock is at 40:25. Below the scores are buttons for TOL (Time Out Left) and Game Time. The field is represented by a green and blue striped area with yard markers from 0 to 50 on both sides. A ball icon is positioned at the 10-yard line. A '1st & 10' indicator is visible on the field. A 'BLANK' button is highlighted in red, and a 'PENALTY' button is also visible. A 'REMOTE CONNECTION INDICATOR' shows 'R' in a green box, indicating successful remote connection.

INT MODE

Maximum 99:59:99

- Use for intermissions, time outs, and any kind of break timer
- Stop all timers
- Press and hold INT MODE
- Press + or - to increment or decrement time manually
- Press PLAY button to start INT MODE
- When expired, press the X button to return to regular Game mode.

TIME OUT LEFT (TOL)

Maximum 9

- Press - to decrement TOL
- Press and hold the TOL number to enter the TOL manually. Press return arrow when done

DOWN & YARDS TO GO

- Press and hold the DOWN or YTG number to manually edit. Press the return arrow when done

YARDS SLIDER

- Press and drag the home or away ball to quickly set the ball position on the field

AUTO

- Press the AUTO button to open the Auto pop-up
- Adjust the ball position on the field by pressing on the ball and dragging or with the arrow keys
- Press Complete to save the ball location

SHIFT

- Defines Shift Time Length
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time

GAME TIME

Maximum 99:59:99

- Stop all timers
- Press + or - to increment or decrement time manually
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch
- At the end of a quarter press the Reload button, the default game time will automatically appear for the next quarter and QUARTER will increment

REMOTE CONNECTION INDICATOR

- If R appears in green box this indicates the remotes are successfully connected.

1st & 10

- Press 1 & 10 to set first down with 10 yards to go (YTG) at any point on the field.

BLANK

- Press BLANK to clear the downs and yards to go (YTG).

PENALTY

- Stop time
- Press the PENALTY button
- Select the team and type of penalty and then press OK

The field slider interface shows a green field with yard markers from 0 to 50 on both sides. A ball icon is positioned at the 22-yard line. Below the field are navigation arrows and a 'Complete' button.

The Penalty Play pop-up interface shows a 'Penalty Play' title with a close button (X). Below the title are buttons for 'Home' and 'Guest' teams. There are also buttons for '5', '10', '15', and '1/2 to Goal' yardage options. At the bottom, there are buttons for '1st Down' and '+1 Down', and an 'OK' button.

HOCKEY

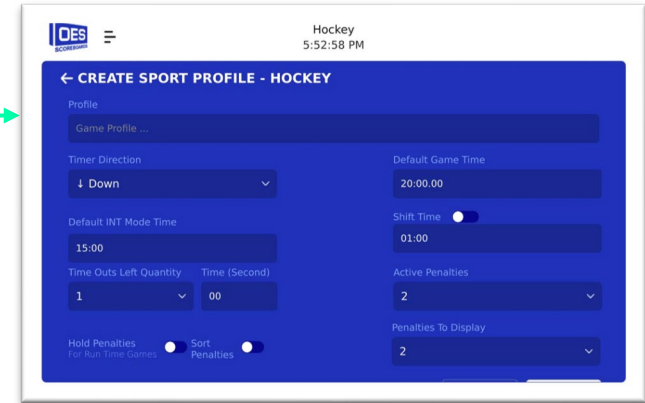
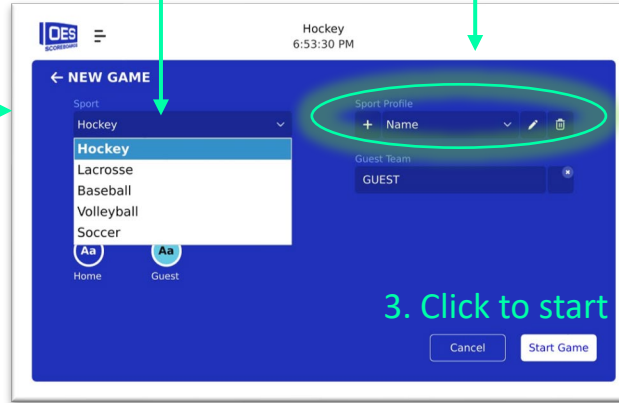
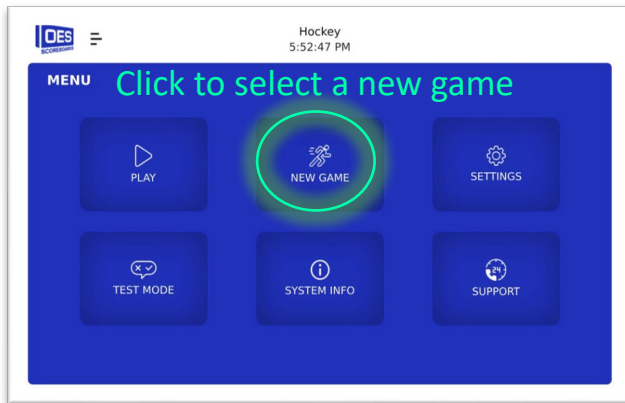
SETUP



1. Scroll to select sport

2. Select Existing Profile or Click + to create a new one

3. Click to start



TIMER DIRECTION

UP/DOWN

- Press down arrow select timer direction

INT MODE TIME

Maximum 99:59

- Press time to set default intermission time. Time can be change during game.

TIME OUTS

Maximum 9 (Qty), 99 (Time)

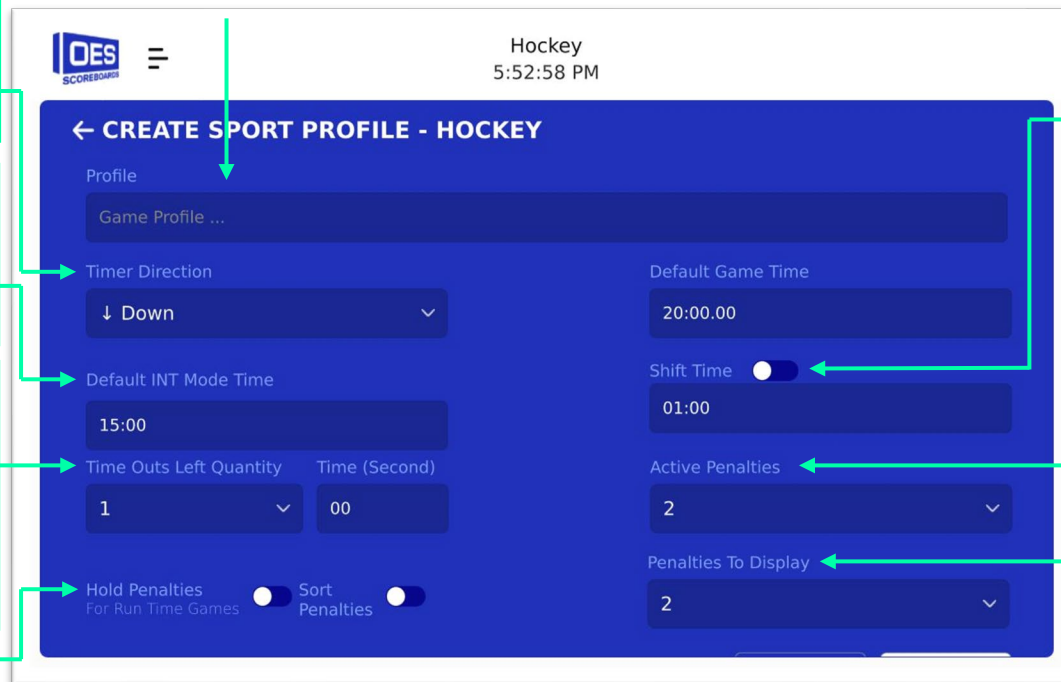
- Press down arrow
- Scroll to select quantity
- Press Time to set using keypad (Set to 0 if you don't want auto-timer)

HOLD/SORT PENALTY

Enable/Disable

- Press button to toggle OFF/ON

1. Enter a Name



SHIFT TIME

Maximum 59:59

- Press to set using keypad. Delete current time to enter new time .

ACTIVE PENALTY

Maximum 4

- Press down arrow and scroll to select number of active penalties

DISPLAY PENALTY

Maximum 4

- Press down arrow and scroll to select number of penalties to display

HOCKEY

OPERATION

SCORE

Maximum 199

- Press + to increment SCORE
- Press and hold value to edit the value manually. Press return arrow when done

PERIOD

Maximum 9

- Press + to increment PERIOD
- Press and hold value to edit the value manually. Press return arrow when done

SHIFT

- Defines Shift Time Length
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time.

GAME TIME

Maximum 99:59:99

- Stop all timers
- Press and hold time
- Press + or - to increment or decrement time manually
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch
- At the end of a period press the Reload button, the default game time will automatically appear for the next period and Period will increment.

INT MODE

Maximum 99:59:99

- Use for intermissions, time outs, and any kind of break timer
- Stop all timers
- Press and hold INT MODE
- Press + or - to increment or decrement time manually
- Press PLAY button to start INT MODE
- When expired, press the X button to return to regular Game mode.

SHOTS ON GOAL (SOG)

Maximum 99

- Press + to increment SOG
- Press and hold value to edit the value manually. Press return arrow when done

TIME OUT LEFT (TOL)

Maximum 9

- Press - to decrement TOL
- Press and hold period number to enter the period manually. Press return arrow when done

JERSEY

Maximum 99

- Press Jersey number to enter Jersey using a keypad
- Press and hold to enter the number manually. Press return arrow when done
- Delete existing number to enter the new number

MIN:SEC

Maximum 99:59

- Press + or - to increment or decrement time manual
- Press and hold to enter the number manually. Press return arrow when done

Penalty Time for Guest #1

Jersey #, Minute : Second

PRESET TIME

- Press a preset time (2:00,4:00, or 5:00 minutes) to select a preset PENALTY duration

PENALTY

- Stop time
- Press desired penalty time to enter the penalty window
- Press OK when jersey and time are set
- PENALTY time will start and stop with GAME TIME

CANCEL

- Press cancel button to delete the penalty. Other penalties will shift when time starts again.

LACROSSE

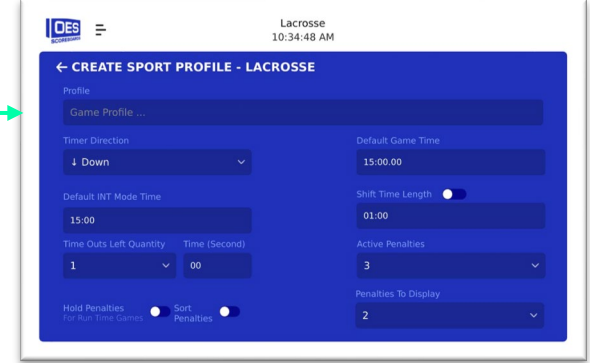
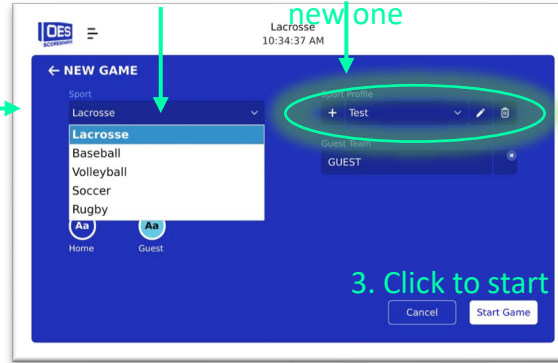
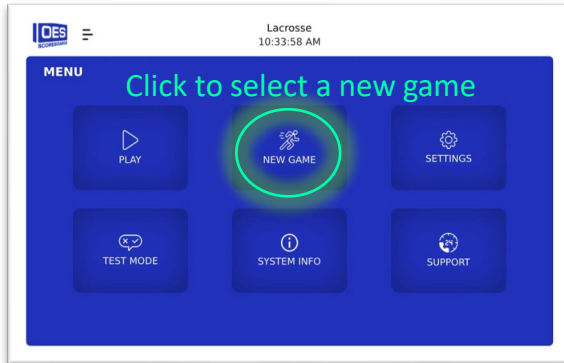
SETUP



1. Scroll to select sport

2. Select from Existing Profiles or Click + to create a new one

3. Click to start



TIMER DIRECTION

UP/DOWN

- Press down arrow to select timer direction

DEFAULT INT MODE TIME

Maximum 99:00

- Press time to set default intermission time. Time can be change during game.

TIME OUT

Maximum 9 (Qty), 99 (Second)

- Press down arrow and scroll to select quantity
- Press Time to set using keypad (Set to 0 if you don't want auto-timer)

HOLD/SORT PANELTY

Toggle

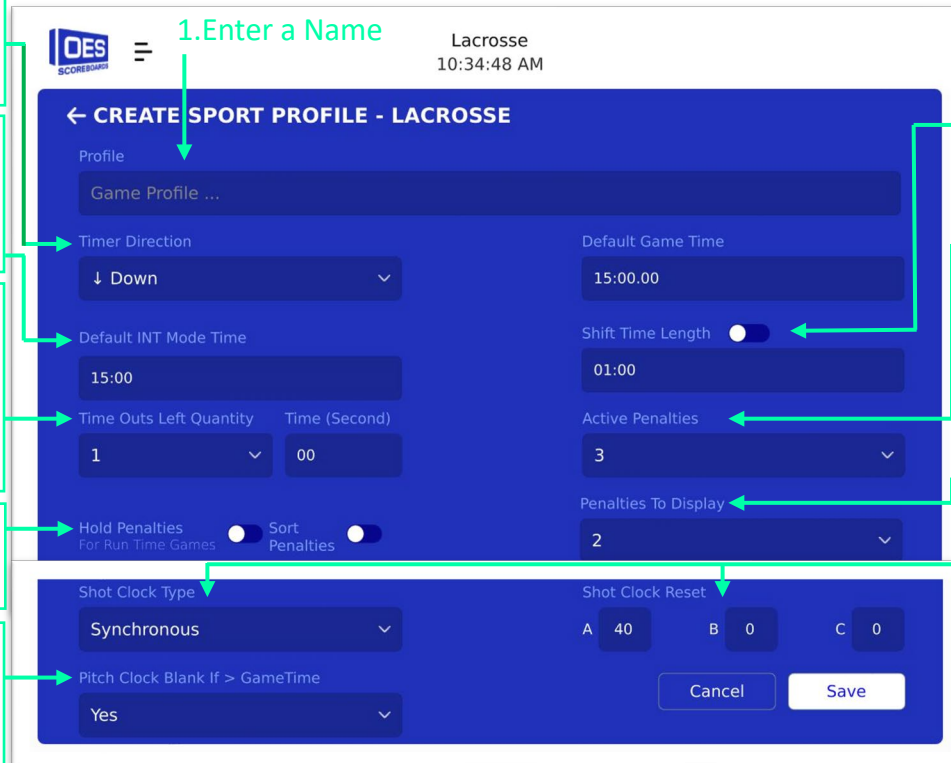
- Toggle switch to ON/OFF

SHOT CLOCK BLANK

IF > GAMETIME

YES/NO

- Press down arrow to select YES/NO



SHIFT TIME

Maximum 59:59

- Toggle the button to ON/OFF
- Press to set using keypad. Delete current time to enter new time .

ACTIVE PENALTY

Maximum 4

- Select from drop down menu

PENALTY TO DISPALY

Maximum 4

- Select from drop down menu

SHOT CLOCK TYPE & RESET

Type-Sync/Ind ; Maximum 99

- Press down arrow to select clock type
- Select preset Shot Clock Value or press to edit manually. Press return arrow when done

LACROSSE

OPERATION



SCORE

Maximum 199

- Press + buttons or
- Press and hold value to edit the value manually. Press return arrow when done

PERIOD

Maximum 9

- Press + to increment
- QUARTER
- Press and hold value to edit the value manually. Press return arrow when done

BLANK

- Press, hold, release
- Blank is to erase the scoreboard data.

INT MODE

Maximum 99:99

- Use for intermissions, time outs, and any kind of break timer
- Stop all timers
- Press and hold INT MODE
- Press + or - to increment or decrement time manually
- Press PLAY button to start INT MODE
- When expired, turn remote toggle switch off, press the X button to return to regular Game mode.

SHOTS ON GOAL (SOG)

- Press + to increment SOG
- Press and hold value to edit the value manually. Press return arrow when done

TIME OUT LEFT (TOL)

Maximum 9

- Press - to decrement TOL
- Press and hold number to enter manually. Press return arrow when done

JERSEY

Maximum 99

- Press Jersey number to enter Jersey using a keypad
- Press and hold to enter the number manually. Press return arrow when done
- Delete existing number to enter the new number

MIN:SEC

Maximum 99:59

- Press + or - to increment or decrement time manual
- Press and hold to enter the number manually. Press return arrow when done

SHIFT

- Defines Shift Time Length
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time.

GAME TIME

Maximum 99:59:99

- Stop all timers
- Press and hold time
- Press + or - to increment or decrement time manually
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch
- At the end of a period press the Reload button, the default game time will automatically appear for the next period and Period will increment.

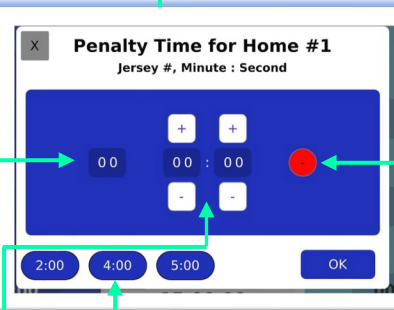
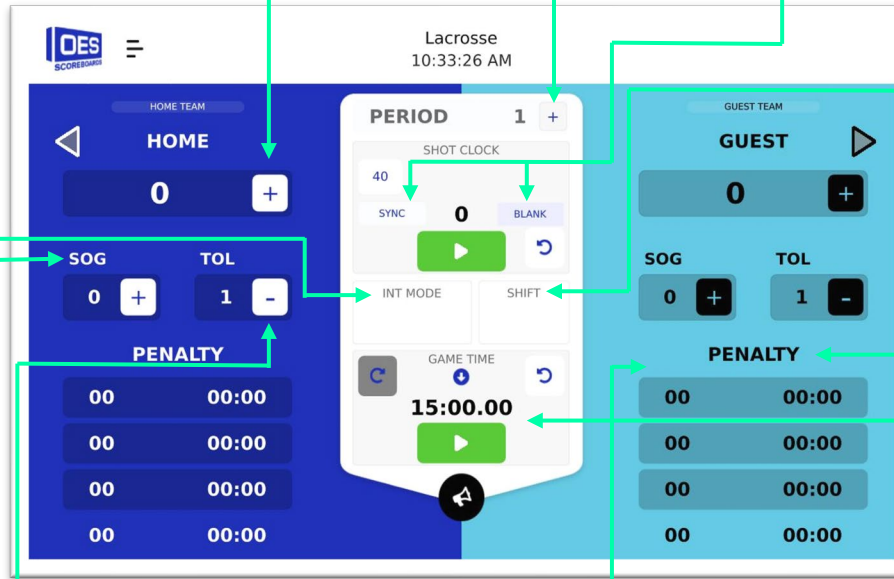
PENALTY

Maximum 4, 2 active

- Stop time
- Press desired penalty time to enter the penalty window
- Press OK when jersey and time are set
- PENALTY time will start and stop with GAME TIME

CANCEL

- Press cancel button to clear the penalty



PRESET TIME

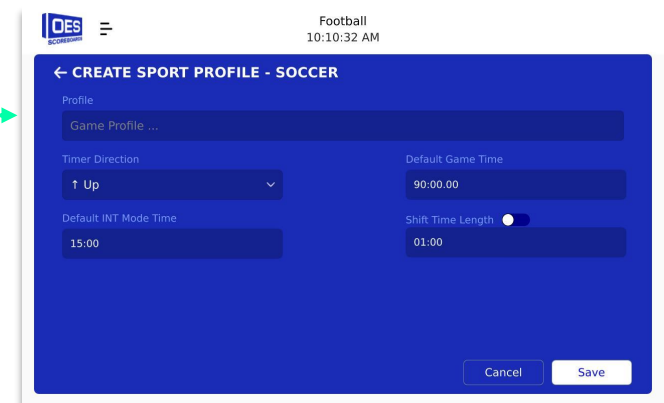
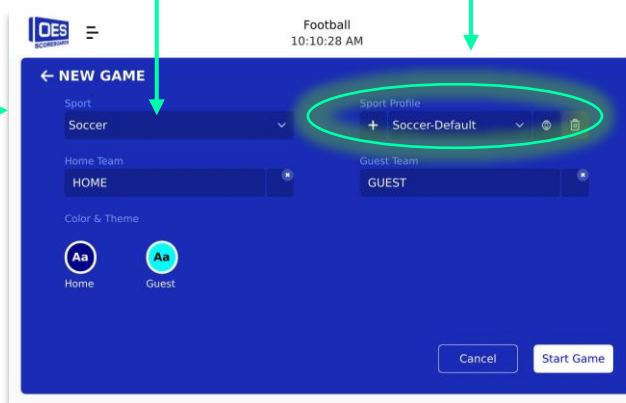
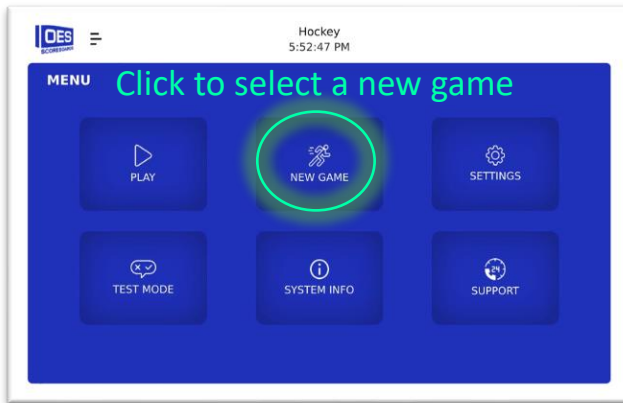
- Press a preset time (2:00, 4:00, or 5:00 minutes) to select a preset PENALTY duration

SETUP



1. Scroll to select sport

2. Select Existing Profile or Click + to create a new one



3. Click to start

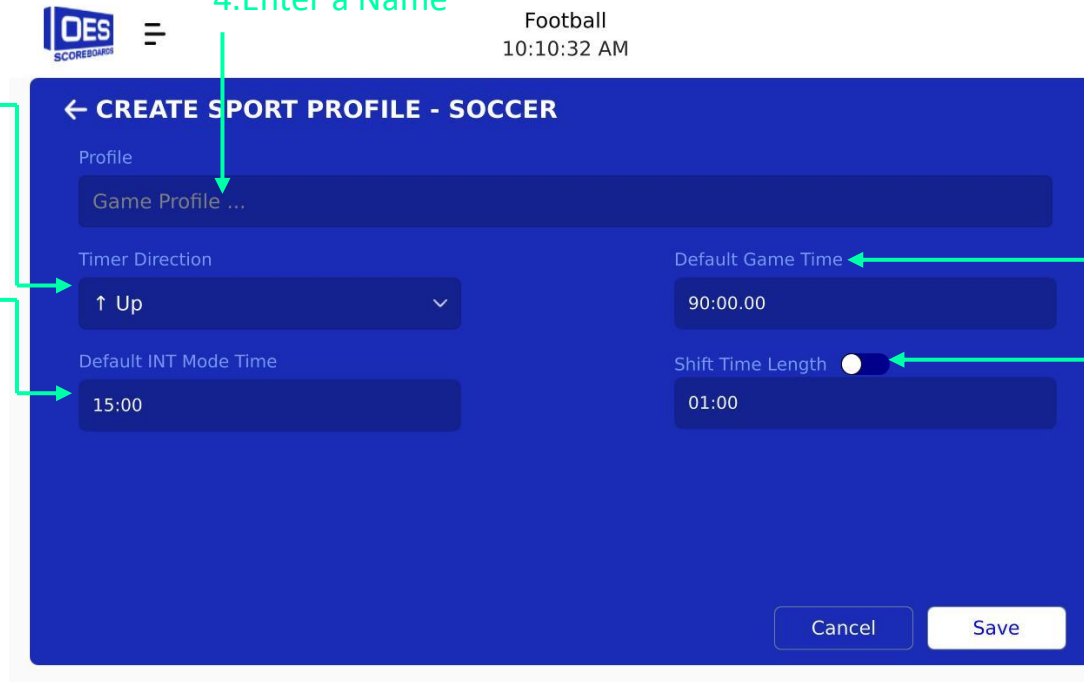
TIMER DIRECTION

UP/DOWN
- Press down arrow select timer direction

INT MODE TIME

Maximum 99:59
- Press time to set default intermission time. Time can be changed during game.

4. Enter a Name



DEFAULT GAME TIME

Maximum 99:59.99
- Press on the time to enter the default game time

SHIFT TIME

Maximum 59:59
- Press to set using keypad. Delete current time to enter new time

OPERATION

SCORE

- Maximum 199
- Press + to increment SCORE
- Press and hold value to edit the value manually. Press return arrow when done

HALF

- Maximum 9
- Press + to increment the HALF
- Press and hold value to edit the value manually. Press return arrow when done

SHIFT

- Defines Shift Time Length
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time

INT MODE

- Maximum 99:59:99
- Use for intermissions, time outs, and any kind of break timer
- Stop all timers
- Press and hold INT MODE
- Press + or - to increment or decrement time manually
- Press PLAY button to start INT MODE
- When expired, press the X button to return to regular Game mode

GAME TIME

- Maximum 99:59:99
- Stop all timers
- Press and hold time
- Press + or - to increment or decrement time manually
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch
- At the end of a half press the Reload button, the default game time will automatically appear for the next half and HALF will increment

SHOTS ON GOAL (SOG)

- Maximum 99
- Press + to increment SOG
- Press and hold value to edit the value manually. Press return arrow when done

SAVES

- Maximum 99
- Press + to increment SAVES
- Press and hold value to edit the value manually. Press return arrow when done

PENALTY (PEN.)

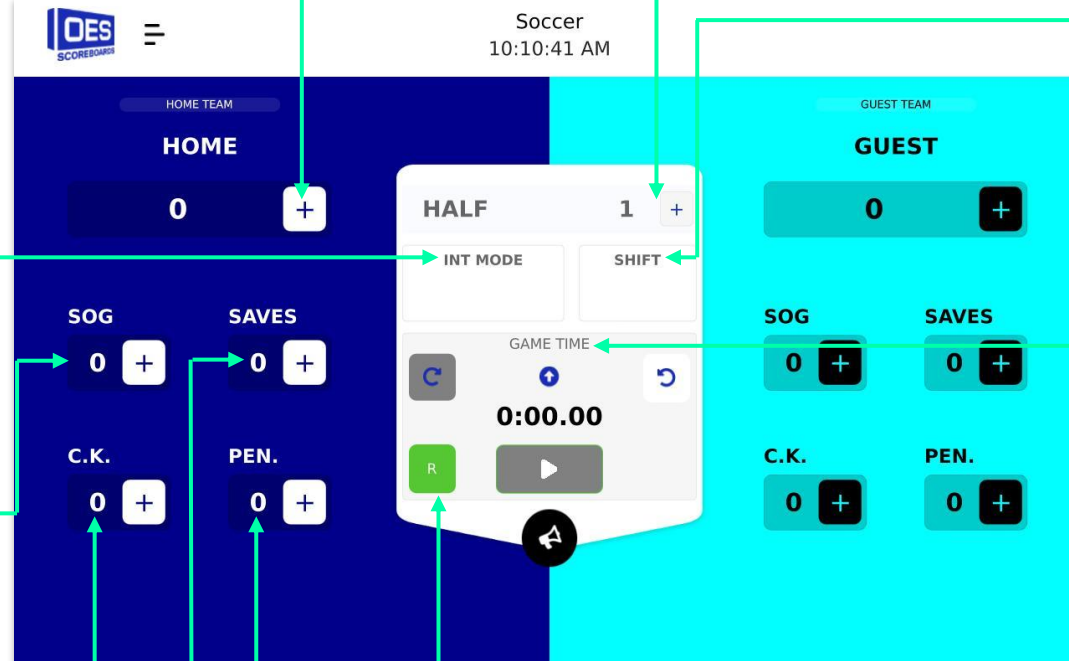
- Maximum 99
- Press + to increment PEN.
- Press and hold value to edit the value manually. Press return arrow when done

CORNER KICK (C.K.)

- Maximum 99
- Press + to increment C.K.
- Press and hold value to edit the value manually. Press return arrow when done

REMOTE CONNECTION INDICATOR

- This R in the green box indicates that the remote is successfully connected



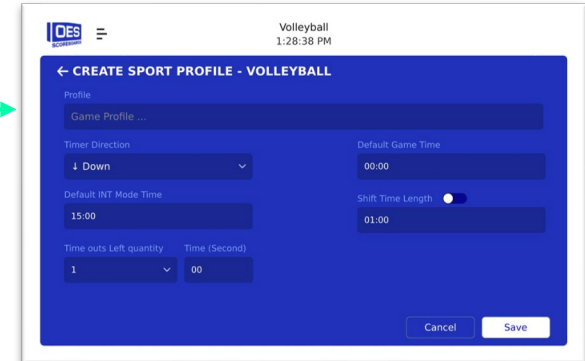
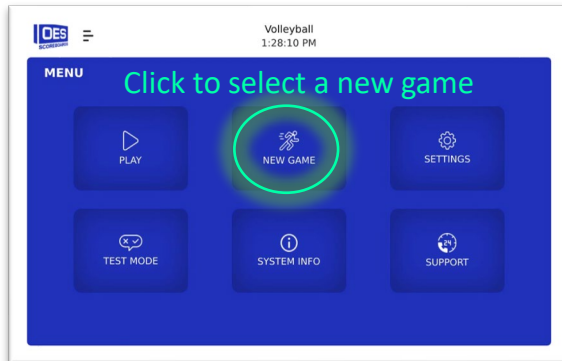


SETUP

1. Scroll to select sport

2. Select from Existing Profiles or Click + to create a new one

3. Click to start



1. Enter a Name

TIMER DIRECTION

UP/DOWN

- Press down arrow to select timer direction.

DEFAULT INT MODE TIME

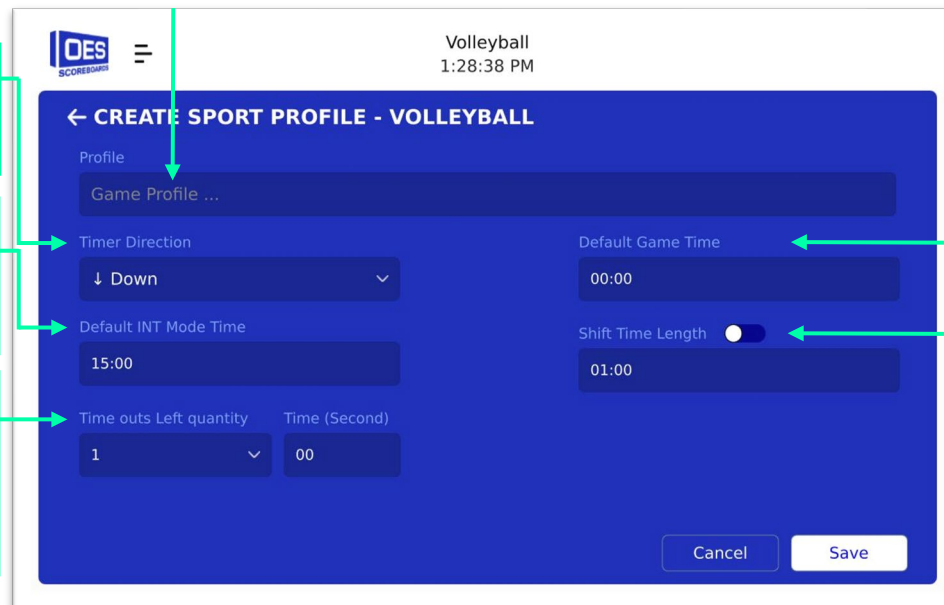
Maximum 99:59

- Press time to set default intermission time. Time can be change during game.

TIME OUTS

Maximum 9 (Qty), 99 (Second)

- Press down arrow and scroll to select quantity.
- Press Time to set using keypad (Set to 0 if you do not want auto-timer).



GAME TIME

Maximum 59:99

- Press to set using keypad. Delete current time to enter new time .

SHIFT TIME

Maximum 59:99

- Toggle the button to ON/OFF.
- Press to set using keypad. Delete current time to enter new time .

SCORE

Maximum 99

- Press + buttons or
- Press and hold value to edit the value manually. Press return arrow when done

GAME SCORE

Maximum 9

- Press + to increment to next match or press and hold value to edit manually.
- Press and hold HOME/GUEST value to edit manually
- Press return arrow when done.

SHIFT

Maximum 59

- Defines Shift Time Length
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time.

INT MODE

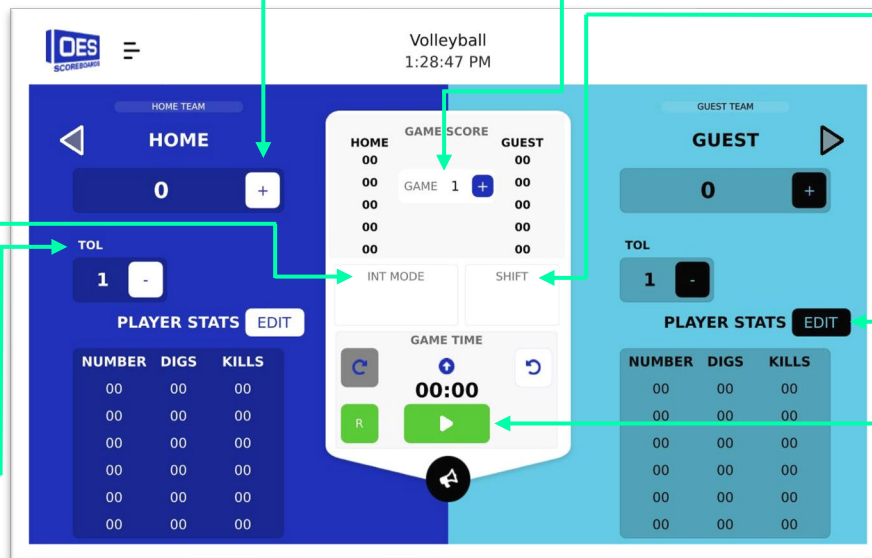
Maximum 99:99

- Use for intermissions, time outs, and any kind of break timer.
- Stop all timers.
- Press and hold INT MODE.
- Press + or - to increment or decrement time manually.
- Press PLAY button to start INT MODE.
- When expired, press the X button to return to regular Game mode.

TIME OUT LEFT (TOL)

Maximum 9

- Press - to decrement TOL.
- Press and hold number to enter manually. Press return arrow when done.



GAME TIME

Maximum 99:99

- Stop all timers.
- Press and hold time.
- Press + or - to increment or decrement time manually.
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch.
- At the end of a period press the Reload button, the default game time will automatically appear for the next period and Period will increment.

JERSEY NUMBER

Maximum 99

- Press number to enter Jersey using a keypad.
- Press and hold to enter the number manually. Press return arrow when done.
- Delete existing number to enter the new number.



PLAYER STATS

Maximum 999

- Press EDIT to activate incremental mode for DIGS/KILLS.
- Click on the DIGS/KILLS to increment the number.
- Click INC to activate Editing mode.
- Press and hold sheet to enter manually. Press return arrow when done .

SWAP

- Click the checkmarks and press SWAP- Press checkmark next to player's number and SWAP (this can be done interchangeably between Players on/off the court).

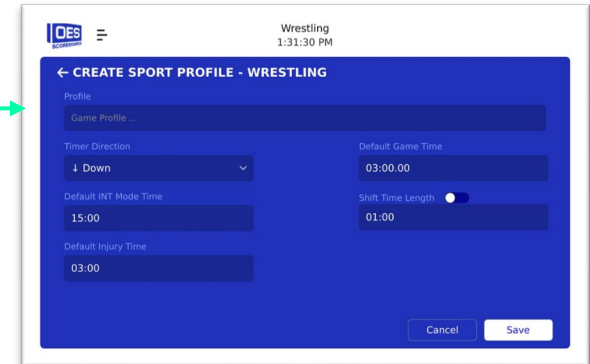
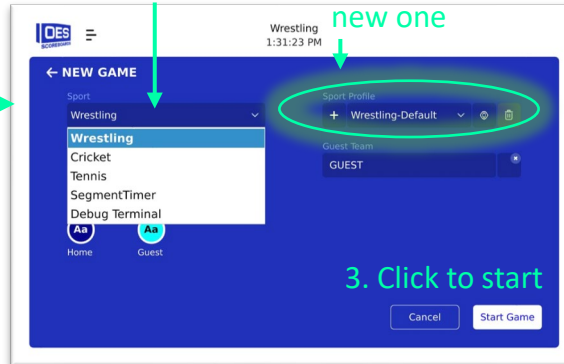
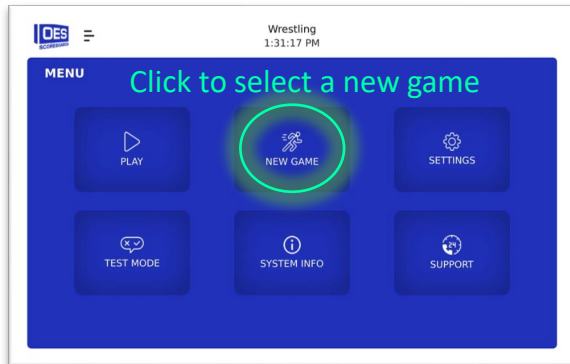


SETUP

1. Scroll to select sport

2. Select from Existing Profiles or Click + to create a new one

3. Click to start



1. Enter a Name

TIMER DIRECTION

UP/DOWN

- Press down arrow to select timer direction

DEFAULT INT MODE TIME

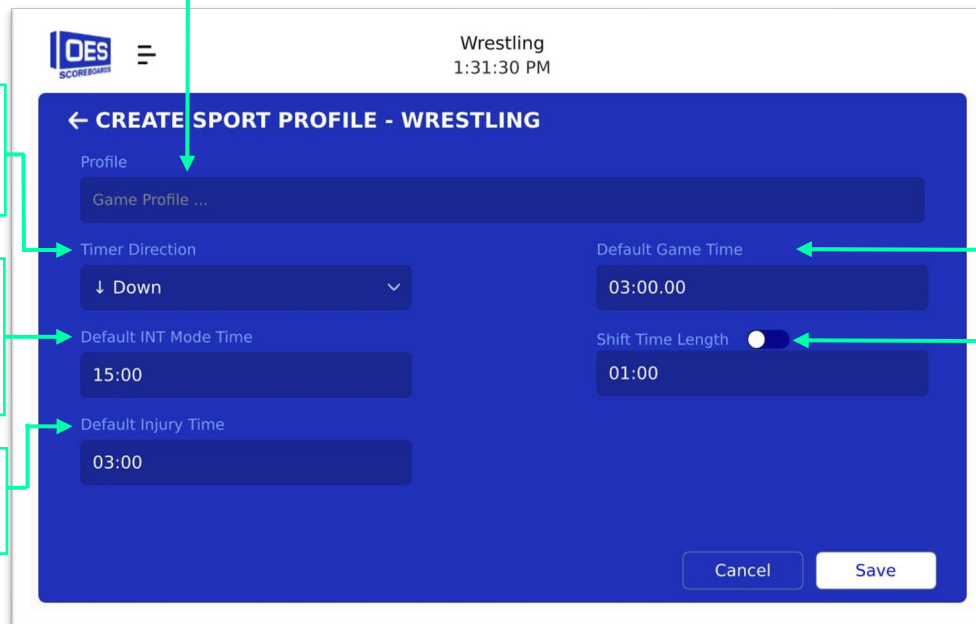
Maximum 99:00

- Press time to set default intermission time. Time can be change during game.

INJURY TIME

Maximum 9:99

- Press Time to set using keypad



GAME TIME

Maximum 59:99

- Press to set using keypad. Delete current time to enter new time .

SHIFT TIME

Maximum 59:99

- Toggle the button to ON/OFF
- Press to set using keypad. Delete current time to enter new time .

OPERATION

SCORE

Maximum 199

- Press + buttons or
- Press and hold value to edit the value manually. Press return arrow when done

PERIOD & MATCH

Maximum 9

- Press + to increment to next PERIOD or press and hold value to edit manually.
- Press and hold MATCH value to edit manually
- Press return arrow when done

SHIFT

- Defines Shift Time Length
- Buzzes a horn when the set limit is over and runs in a loop in sync with the Game Time.

INT MODE

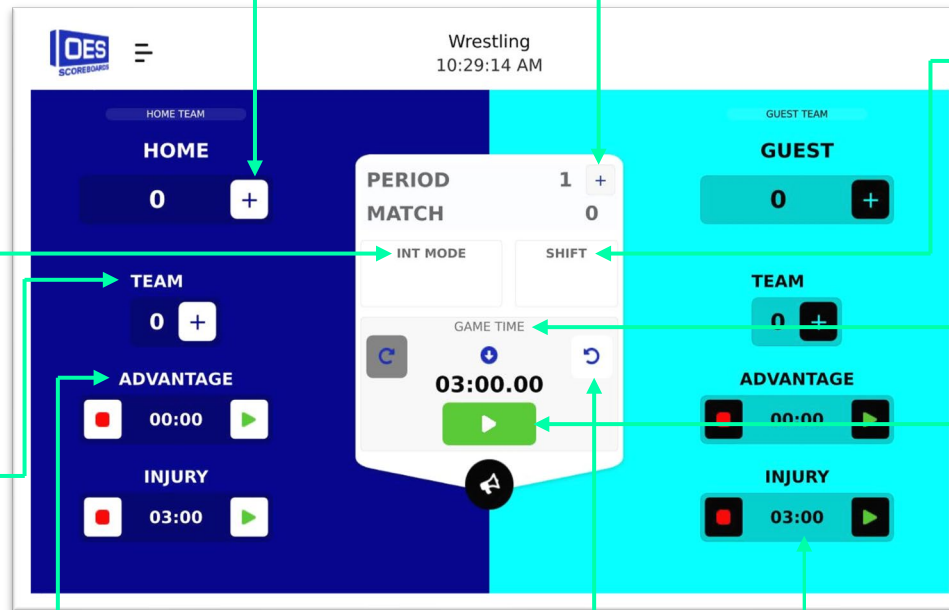
Maximum 99:59

- Use for intermissions, time outs, and any kind of break timer
- Stop all timers
- Press and hold INT MODE
- Press + or - to increment or decrement time manually
- Press PLAY button to start INT MODE
- When expired, press the X button to return to regular Game mode.

TEAM

Maximum 99

- Press + to increment TOL
- Press and hold number to enter manually. Press return arrow when done



GAME TIME

Maximum 99:59:99

- Stop all timers
- Press and hold time
- Press + or - to increment or decrement time manually
- Press any time number to manually enter time with keypad. Press return arrow when done.
- Press PLAY button to start time or if remote attached use it's toggle switch.
- At the end of a period press the Reload button, the default game time will automatically appear for the next period and Period will increment.

ADVANTAGE

Maximum 99:99

- Start GAME TIME timer
- Press and hold time number to manually enter with keypad. Press return arrow when done.
- Press GREEN button to start time
- Press RED button to stop (this can be stopped regardless if GAME TIME is active or not)

RESET

- Press and hold to RESET the value entered

INJURY

Maximum 99:99

- Press and hold time number to manually enter with keypad. Press return arrow when done.
- Press GREEN button to start time
- Press RED button to stop (this operates independent of the GAME TIME and ADVANTAGE TIME)



OPERATION

GAME TIME START/STOP

Game time start/stop switch

- Start: Press the switch to start game time.
Indication :
(Switch green light "ON": Game time started)
- Stop: Press the switch to stop game time.
Indication :
(Switch green "OFF": Game time stopped)

REMOTE CABLE CONNECTOR

- Match the slot on the remote cable connector and remote cable and fix the turns to connect cable tightly.

COMMUNICATION AND POWER LEVEL INDICATOR

RED light:

- Communication issue between ISC EDGE CONTROLLER and GAME REMOTE. Good power level.

BLUE light:

- Communication between ISC EDGE CONTROLLER and GAME REMOTE not established successfully. Good power level.

GREEN light:

- Communication between ISC EDGE CONTROLLER and GAME REMOTE established successfully. Good power level.

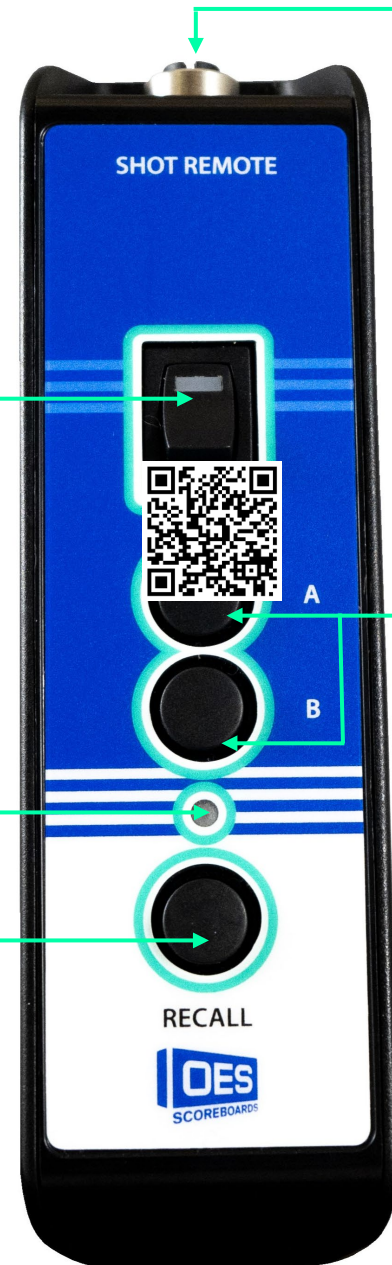
HORN

- Press "HORN" button to trigger horn signal.





OPERATION



REMOTE CABLE CONNECTOR

- Match the slot on the remote cable connector and remote cable and fix the turns to connect cable tightly.

SHOT TIME START/STOP

Shot time start/stop switch

- Start: Press the switch to start shot time.
Indication :
(Switch green light "ON": shot time started)
- Stop: Press the switch to stop shot time.
Indication :
(Switch green "OFF": shot time stopped)

COMMUNICATION AND POWER LEVEL INDICATOR

RED light:

- Communication issue between ISC EDGE CONTROLLER and GAME REMOTE. Good power level.

BLUE light:

- Communication between ISC EDGE CONTROLLER and GAME REMOTE not established successfully. Good power level.

GREEN light:

- Communication between ISC EDGE CONTROLLER and GAME REMOTE established successfully. Good power level.

RECALL

- Press "RECALL" to get previous shot time before restart.

SHOT/PLAY/PITCH CLOCK SETTING

FOOTBALL (PLAY CLOCK):

- Press A to set 40sec.
- Press B to set 25sec.

BASKETBALL (SHOT CLOCK):

- Press A to set 24sec.
- Press B to set 14sec.

LACROSSE (SHOT CLOCK):

- Press A to set 40sec.

BASEBALL (PITCH CLOCK):

- Press A to set 120sec.
- Press B to set 90sec.
- Press RECALL to set 60sec.

GOAL JUDGE REMOTE



OPERATION

REMOTE CABLE CONNECTOR

- Match the slot on the remote cable connector and remote cable and fix the turns to connect cable tightly.

COMMUNICATION AND POWER LEVEL INDICATOR

RED light:

- Communication issue between ISC EDGE CONTROLLER and GOAL JUDGE REMOTE. Good power level.

BLUE light:

- Communication between ISC EDGE CONTROLLER and GOAL JUDGE REMOTE not established successfully. Good power level.

GREEN light:

- Communication between ISC EDGE CONTROLLER and GOAL JUDGE REMOTE established successfully. Good power level.

Goal Light Left

- Press the "L" button to activate the goal light on the Left end of the arena (from the perspective of the game clock operator).

Goal Light Right

- Press the "R" button to activate the goal light on the Right end of the arena (from the perspective of the game clock operator).

